

Twists of Grassmannian Cluster Variables

Moriah Elkin
(joint with Gregg Musiker and Kayla Wright)

University of Minnesota

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The Grassmannian and Plücker coordinates

The **Grassmannian** $\text{Gr}(k,n)$ is the space of all k -dimensional subspaces of an n -dimensional space. *Eg $k=1$ is $(n-1)$ projective space*

We can represent its points as rowspans of k -by- n matrices.

Example ($k = 2, n = 4$)

$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 4 & 3 & 2 & 1 \end{bmatrix}$$

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Twisting cubic
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Example ($k = 2, n = 4$)

$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 4 & 3 & \underline{2} & 1 \end{bmatrix} \quad \Delta_{13} = (13) = 2 - 1 \cdot 2 = -10$$

Plücker coordinates are the $k \times k$ minors of a $k \times n$ matrix.

They embed $\text{Gr}(k, n)$ into $\binom{n}{k} - 1$ -dimensional projective space.

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Cluster algebra structure

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A **cluster algebra** is a commutative ring with distinguished generators called **cluster variables**, which are produced recursively from an initial set of generators via **mutation**.

Determinants of overlapping sets of columns are related by **Plücker relations**.

Mutation relations are complicated, but they work well with Plücker relations.

$$\frac{\begin{array}{c} \text{---} \cdot \text{---} + \text{---} \cdot \text{---} \\ \hline \text{---} \end{array}}{\text{---}}$$

Plücker relations

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Cluster algebra structure, part 2

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Theorem (J. Scott)

The homogeneous coordinate ring of the Grassmannian is a cluster algebra.

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Many Grassmannian cluster variables are Plücker coordinates, but not all:

Quadratic differences: $Gr(3, 6)$

$$X = (124)(356) - (123)(456), \quad Y = (145)(236) - (123)(456)$$

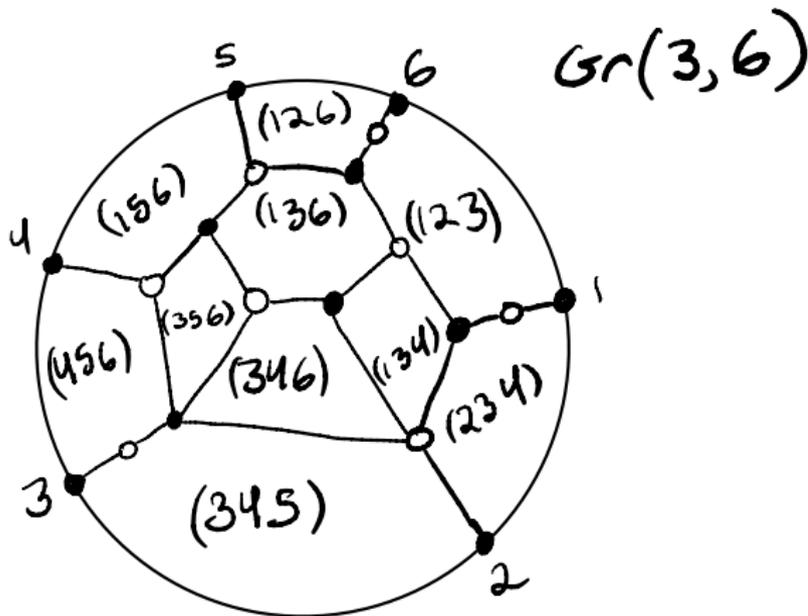
Cubic differences: $Gr(3, 8)$

$$A = (134)(258)(167) - (134)(678)(125) - (158)(234)(167)$$

$$B = (147)(156)(238) - (123)(178)(456) - (123)(147)(568)$$

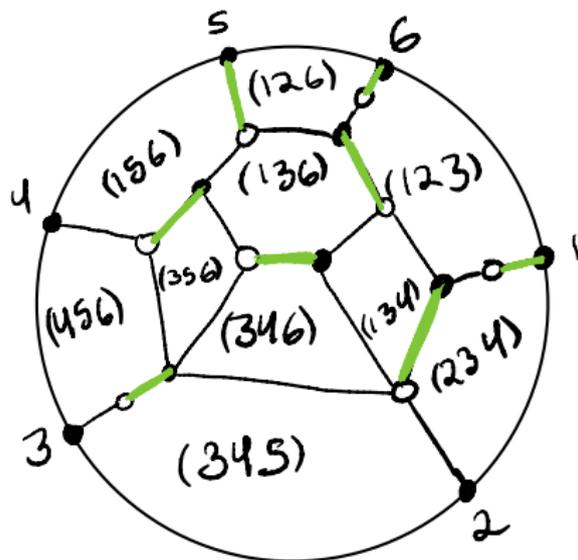
Plabic Graphs

Postnikov introduced **plabic graphs**, which encode the cluster algebra structure of $\text{Gr}(k,n)$.



Dimers

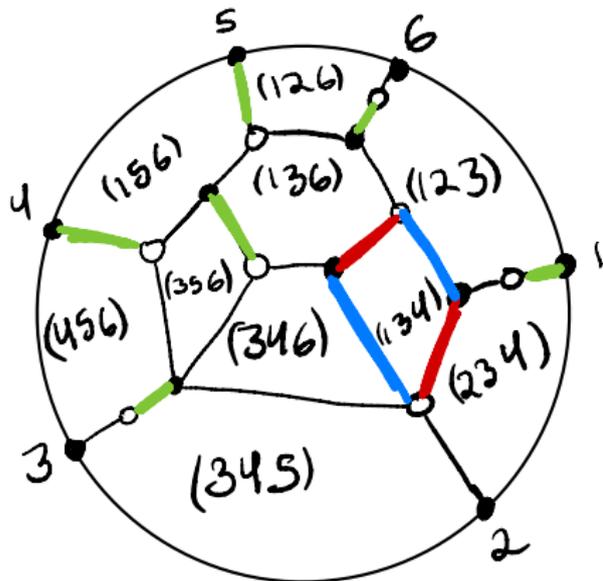
A **dimer** is a collection of edges that uses each interior vertex exactly once, and some subset of the boundary vertices.



Boundary condition (156)

Dimers

A **dimer** is a collection of edges that uses each interior vertex exactly once, and some subset of the boundary vertices.



Boundary condition (145)

The twist map

We can assign a weight to each dimer based on the faces it borders.

The sum of the dimer weights is called the **twist** \mathcal{T}^* of the boundary condition.

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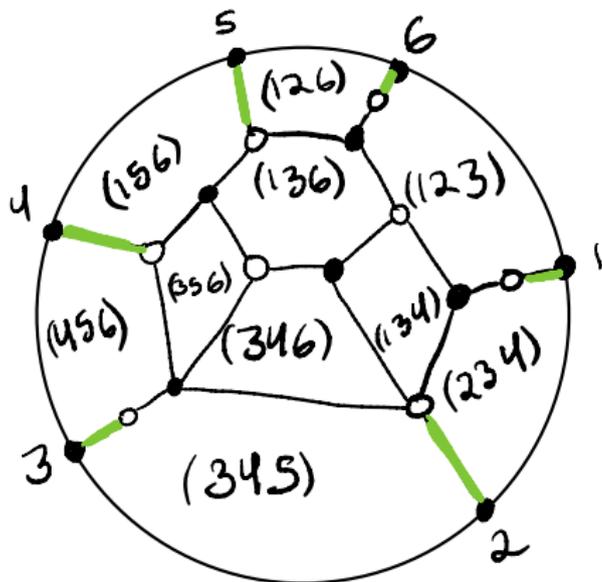
The sum of the dimer weights is called the **twist** \mathcal{T}^* of the boundary condition.

The twist distributes over addition and multiplication:

$$\begin{aligned}\mathcal{T}^*(X) &= \mathcal{T}^*((124)(356) - (123)(456)) \\ &= \mathcal{T}^*((124))\mathcal{T}^*((356)) - \mathcal{T}^*((123))\mathcal{T}^*((456)).\end{aligned}$$

But can we compute the twists of quadratic and cubic differences directly, by viewing them as "boundary conditions"?

Twisting X



Boundary condition $X =$ 

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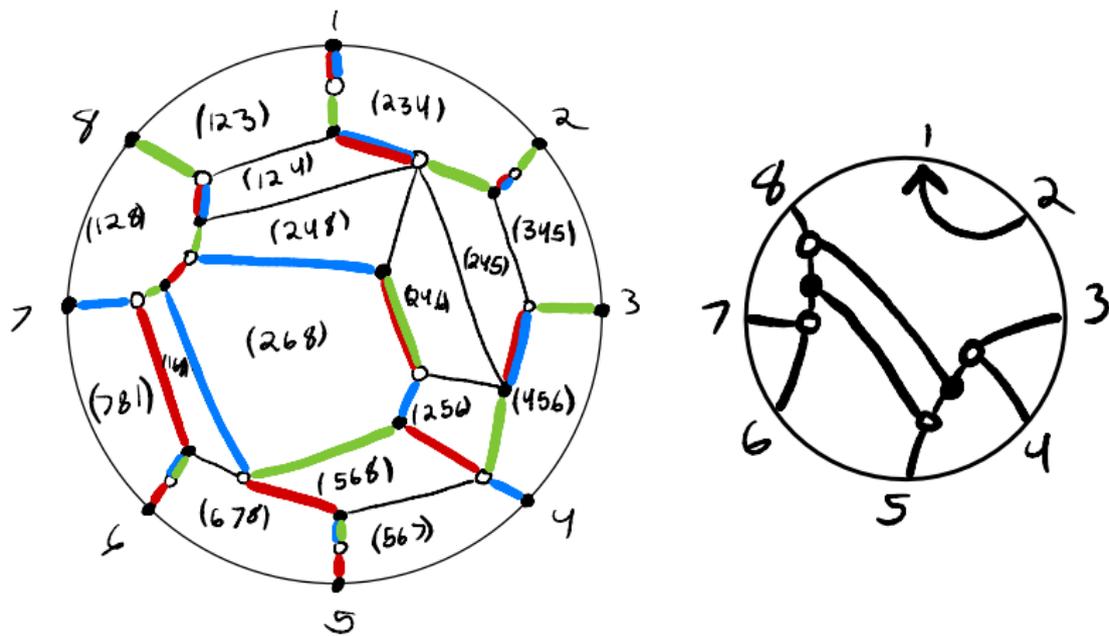
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Triple dimers and webs

To twist a cubic difference, we need a **triple dimer**: a collection of edges that uses each vertex three times.



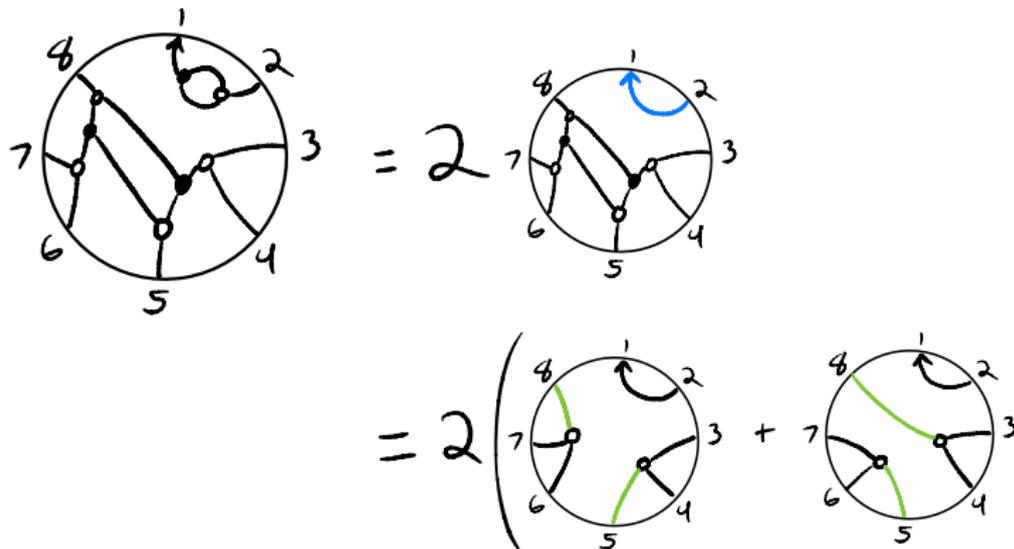
It looks like a **web**: a collection of paths, cycles, and components with interior trivalent vertices.

Decomposing webs

A **nonelliptic web** is a web without squares, bigons, or cycles.

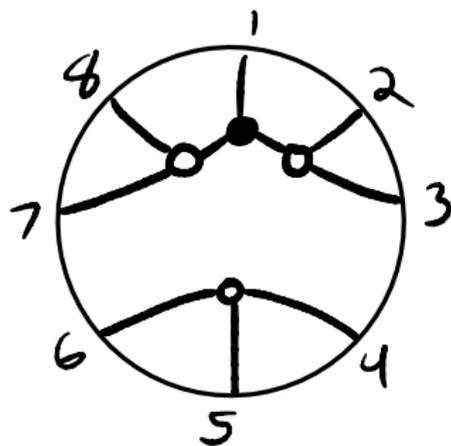
Every web may be expressed as a sum of nonelliptic webs via

Skein relations: $\bigcirc = 3$, $\text{loop} = 2 -$, $\text{square} = \text{arc} + \text{arc}$

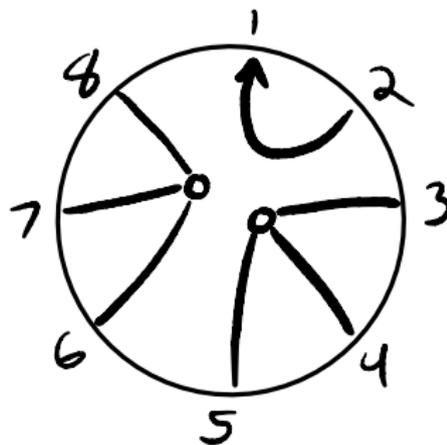


Webs for A and B

Web for A : the **batwing**

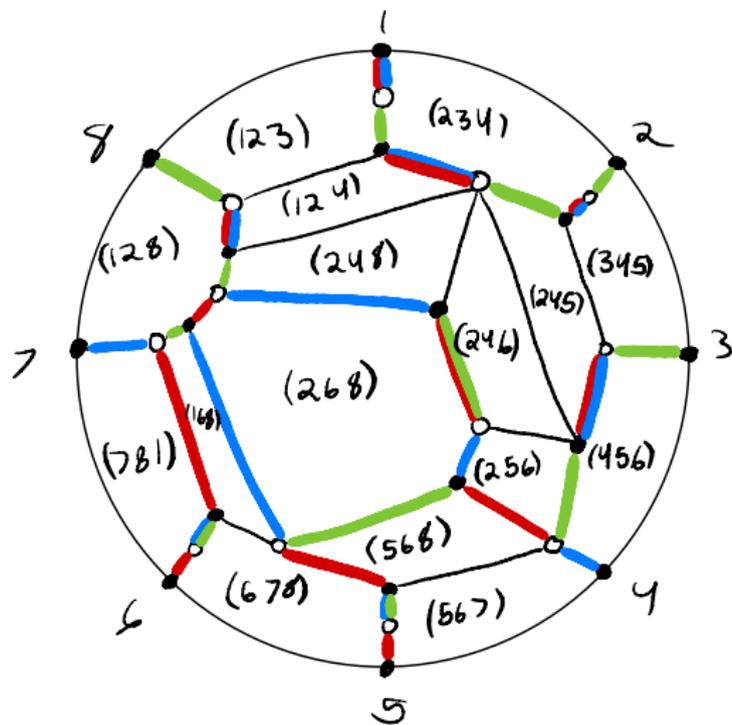


Web for B : the **octopus**



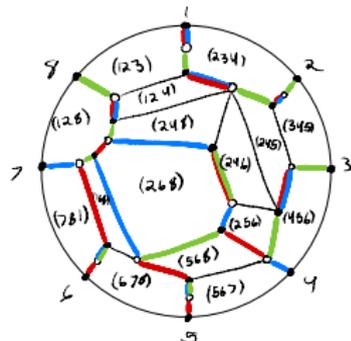
Twisting A and B

1. Take a triple dimer.

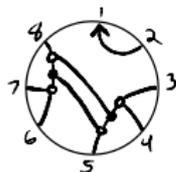


Twisting A and B

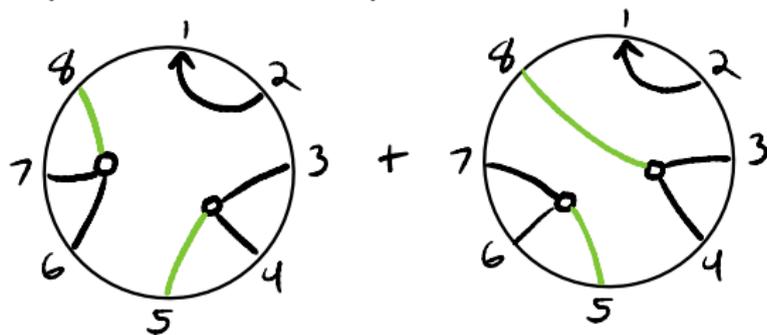
1. Take a triple dimer.

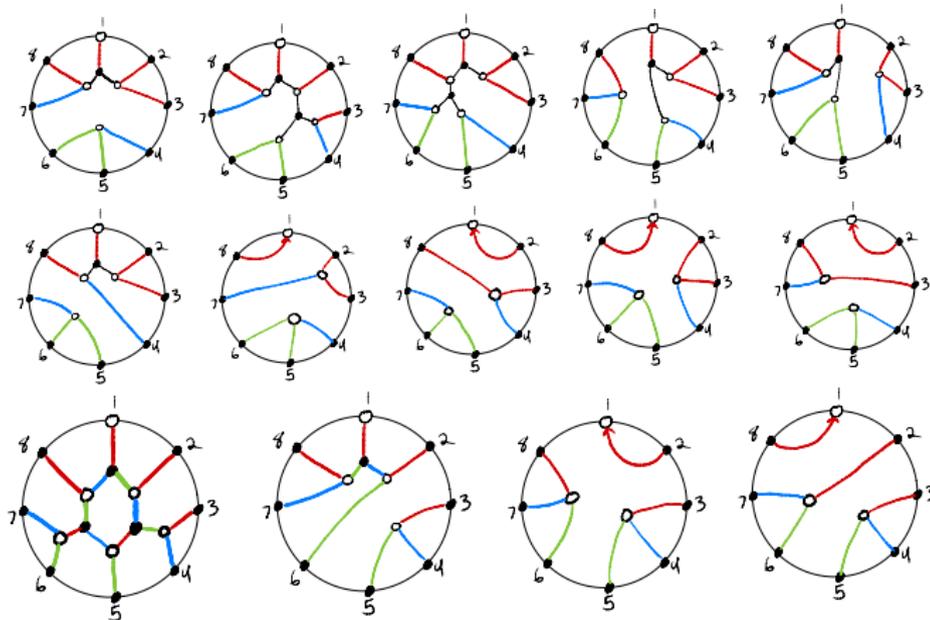


2. Find the corresponding web.



3. Decompose it into nonelliptic summands.





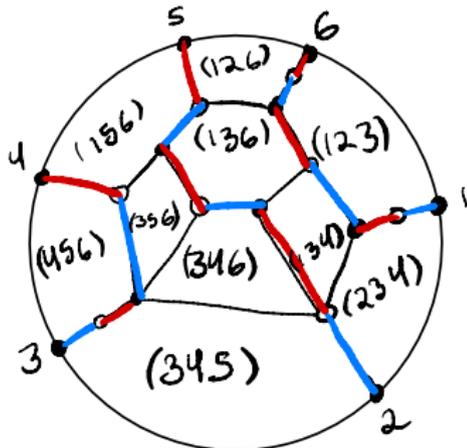
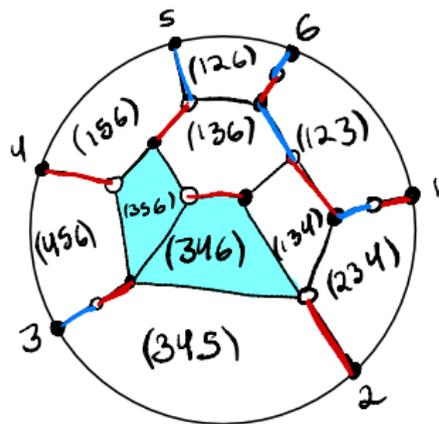
Thank you!
elkin048@umn.edu

Proof idea: twisting quadratic differences

$$(124) (356)$$

-

$$(123) (456) = X$$



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=



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